/\* Program to draw line and circle using built in function

\* of line and cicle of graphics.h

\*

\* Name - Ashish Doneriya

\* Scholar No. 101112011

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#include<stdio.h>

#include<conio.h>

#include<graphics.h>

void main()

{

int gd=DETECT,gm;

initgraph(&gd,&gm,"C:/BGI");

/\* Here we give path as C:/BGI because

\* we use dosbox here and mounting tc folder

\* as c:

\*/

clrscr();

/\*For drawing the line \*/

line(10,10,100,100);

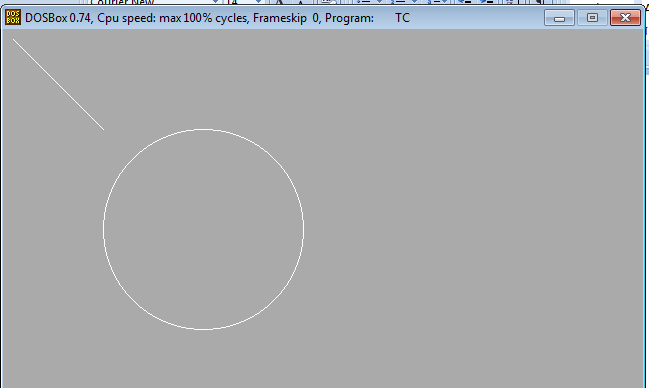
/\*For drawing the circle \*/

circle(200,200,100);

getch();

}

**OUTPUT**

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